Welcome to the Slot Machine

Do you wish to play? 1 = yes 2 = no

Scanner

choice = scan

if(choice == 1)

switch(choice)

case 1:

spin(1)

(Play again? 1 or 2)

choice = scan.nextInt()

if(choice == 1)

for(choice = 1; choice <= 100; choice++)

spin(choice)

else

coinAmt(0)

break

default:

(Thanks for coming bye)

spin(int num)

count = 0

count += num

coinAmt(count)

coinAmt(cost)

int amt = 100 - cost;

("Coin left over: " + newFormat.format(amt) + " Valued @: " + (amt \* .25))

winnings(amt)

machine()

winnings(int x)

newFormat1 = new DecimalFormat("0.00");

(Coin left over: + newFormat1.format(x) + Valued @: + (x \* .25))

machine()

slot();

slot()

win1, win2, win3

win1 = 1

win2 = 3

win3 = 5

count = 0

++count

if(count < 35)

("You Lost on Slot 1!")

if(count == 35)

("You Won! on Slot 1")

winnings(win1)

if(count < 100)

("You Lost on Slot 2!")

if(count == 100){

("You Won! on Slot 2")

winnings(win2)

if(count < 8)

("You Lost on Slot 3!")

if(count == 8)

("You Won! on Slot 3")

count = 0

winnings(win3)